# SheetGen

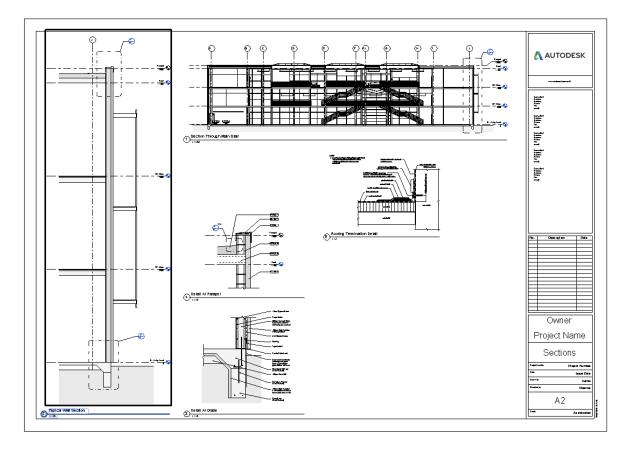
#### How it works.

**SheetGen** is a Revit add-in that allows you to create multiple Drawings Sheets, place Views based on a pre-defined template, and easily manage Drawing Sheet Revisions.

#### How to use it.

#### **Creating a Sheet Template**

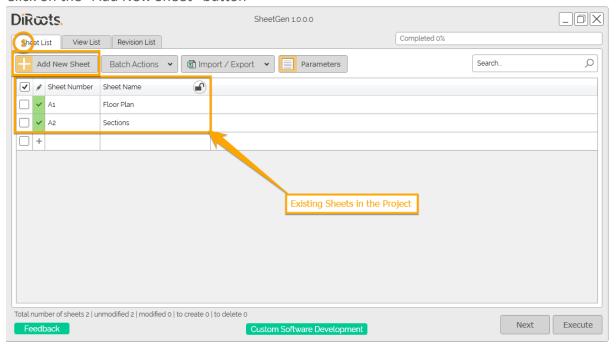
The first step is to create one or several Sheet Templates that will be used to generate the new Drawing Sheets and later place the desired Views on them. A Sheet template is simply a Sheet with some views in place.





#### **Creating Sheets**

1. Click on the "Add New Sheet" button

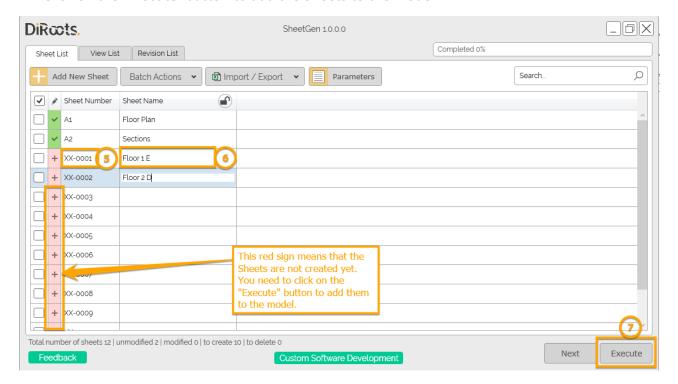


- 2. Choose the number of Sheets you want to create
- 3. Pick a Sheet Template
- 4. Click on the 'Create'



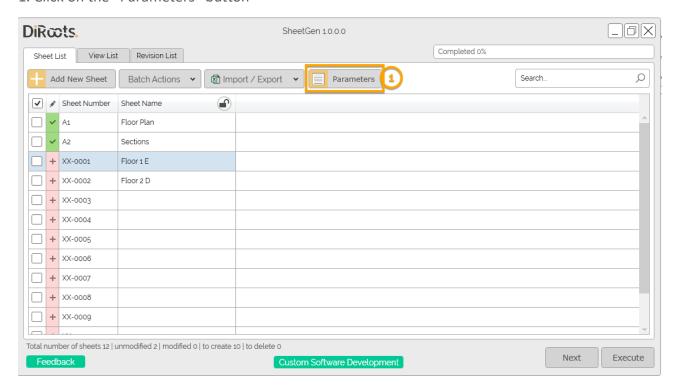


- 5. Double-click to edit the Sheet Number
- 6. Double-click to edit the Sheet Name
- 7. Click on the 'Execute' button to add the Sheets to the model



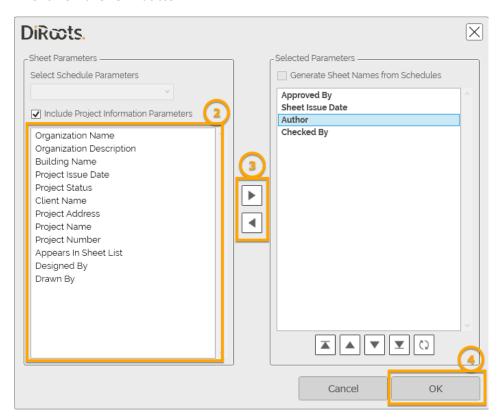
#### **Managing Sheet Parameters**

1. Click on the "Parameters" button

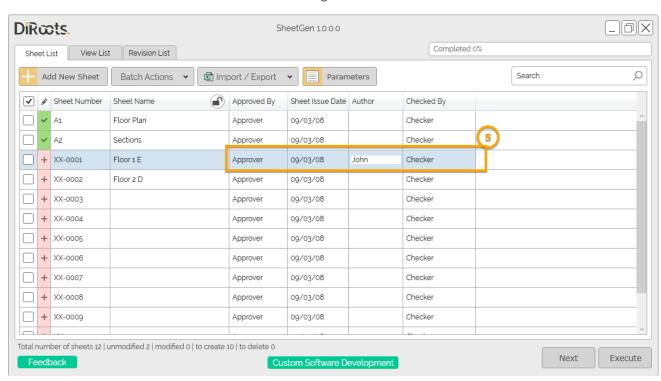




- 2. Pick the Revit project Parameters you want to add/edit from the list
- 3. Use the arrows to add or remove them
- 4. Click on the 'OK' button



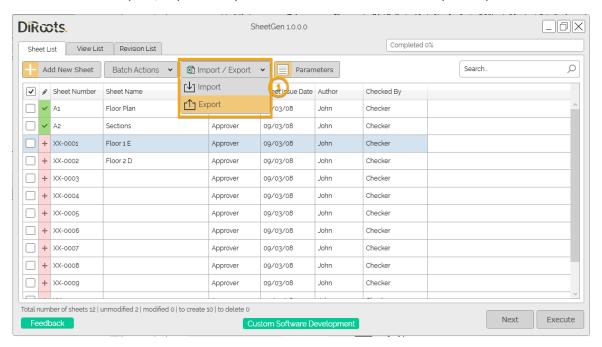
5. Double-click on the Parameters to start editing them



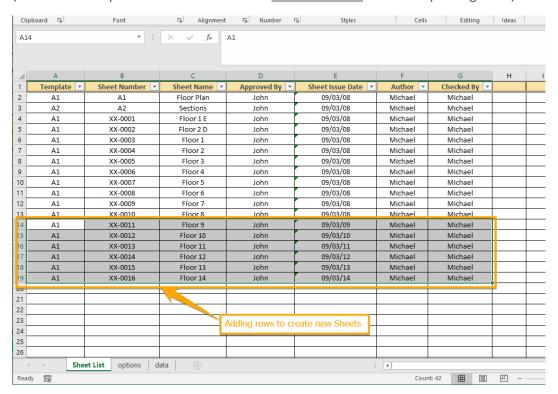


## What if you want to create several Sheets? Numbering, naming, and changing parameters one by one sounds like a very time-consuming process, are we right? So let's see to do it using excel.

1. Click on the 'Import/Export' dropdown and then click on the 'Export' option

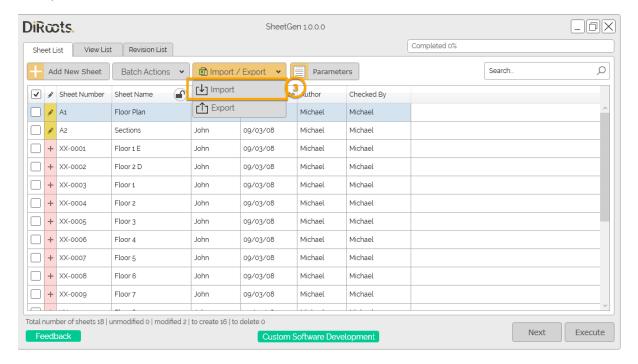


2. Open the spreadsheet to edit the data. You can also add new rows to create new Sheets (note: the Template and Sheet Number <u>must be filled</u> before importing back).

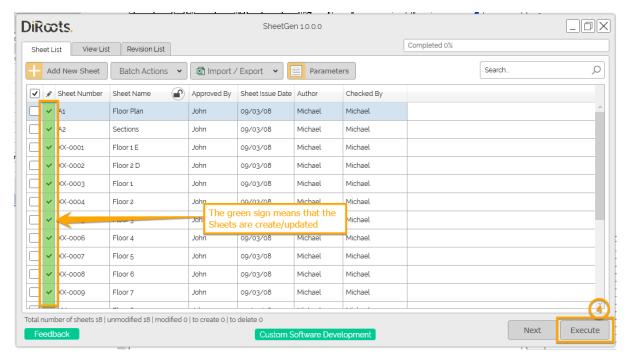




#### 3. Import the data back to Revit



4. Click on the 'Execute' button to create/update the Sheets

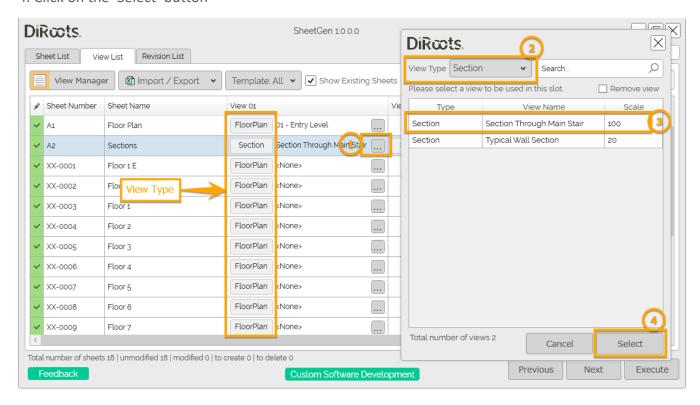




#### **Placing Views on Sheets**

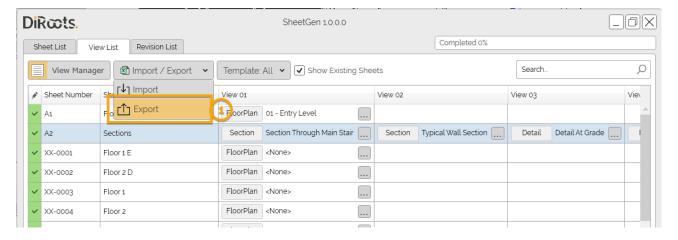
SheetGen allows you to easily place your Views on the Sheets based on the previously selected template(s).

- 1. Click on the '...' button to place/edit the View
- 2. Filter the Views List by Type
- 3. Pick a View to put it in place
- 4. Click on the 'Select' button



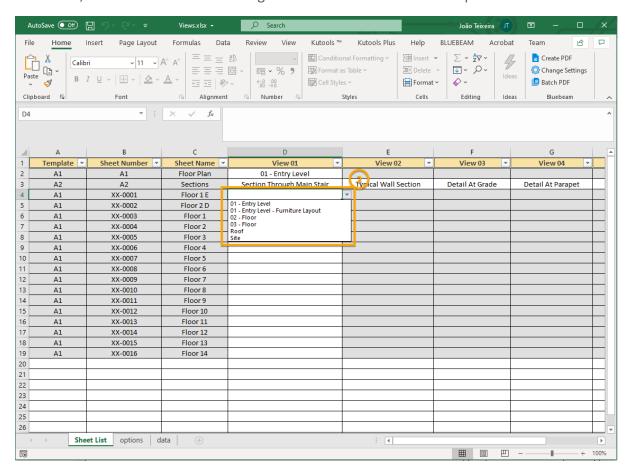
### Once again, this can be a very time-consuming process! So SheetGen gives you again the power and flexibility of Excel to handle this task.

1. Click on the Dropdown 'Import/Export' and choose the "Export" option

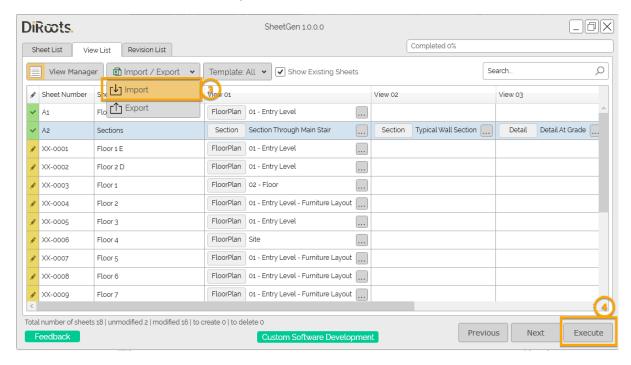




2. In Excel, click on the arrow down sign to select a view from the dropdown menu.



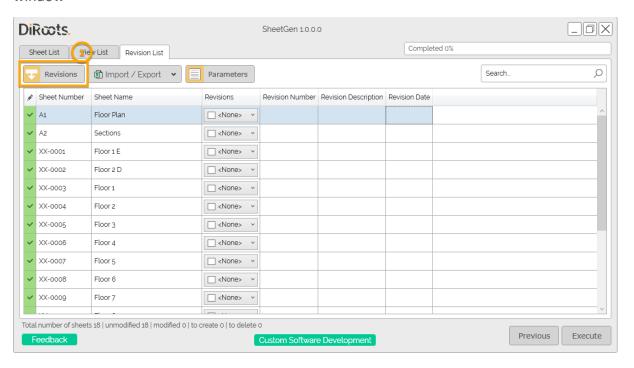
- 3. Click on the Dropdown 'Import/Export' and choose the 'Import' option
- 4. Click on the 'Execute' button to place the Views

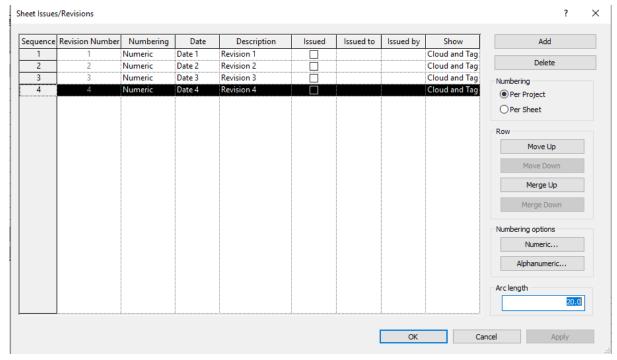




#### **Managing Revisions**

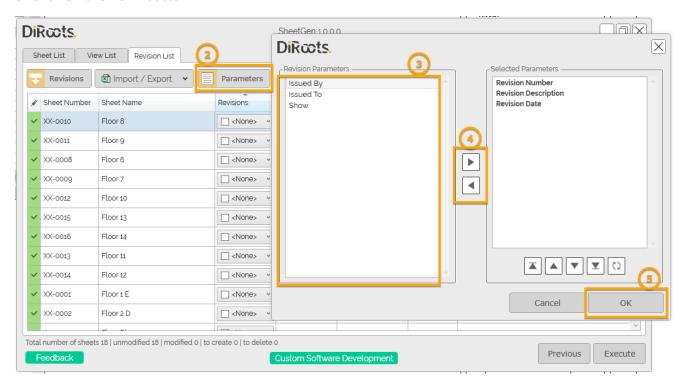
1. Click on the 'Revisions' button to open the standard Revit 'Sheet Issues/Revisions' window



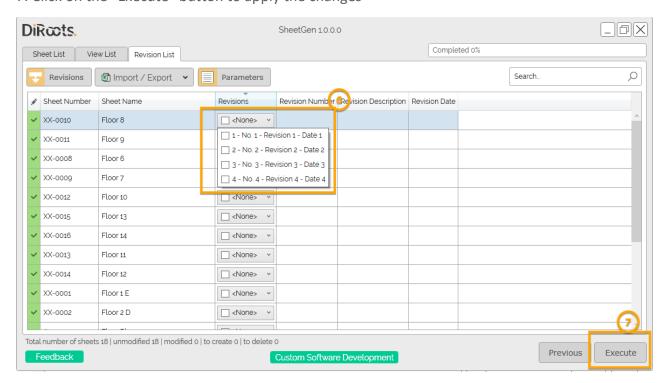




- 2. Click on the "Parameters" button to add or remove parameters
- 3. Pick the parameters you want to edit from the list
- 4. Use the arrows to add or remove them
- 5. Click on the "Ok" button



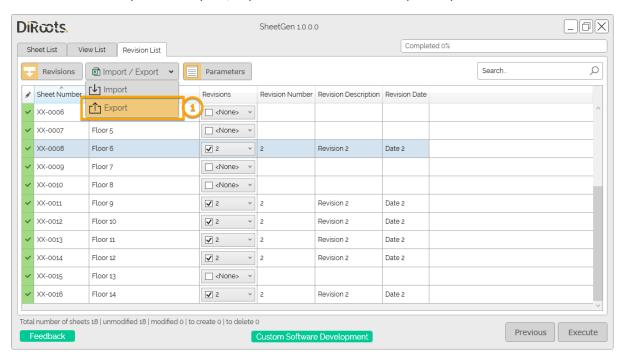
- 6. Click on the Dropdown/Checklist to select the Sheet Revisions
- 7. Click on the "Execute" button to apply the changes



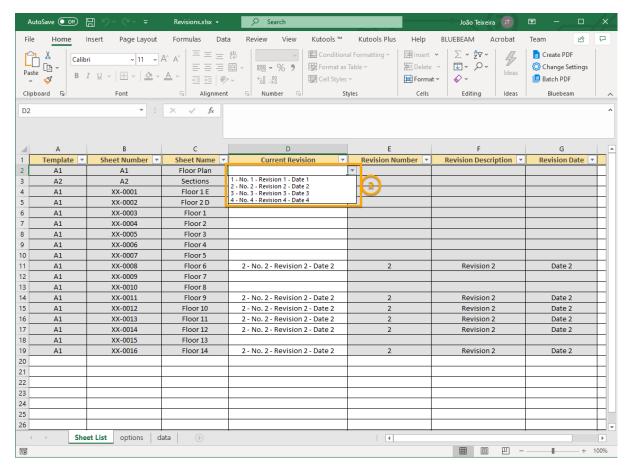


#### Once again, it's also possible to perform this process in Excel.

1. Click on the Dropdown 'Import/Export' and choose the 'Export' option

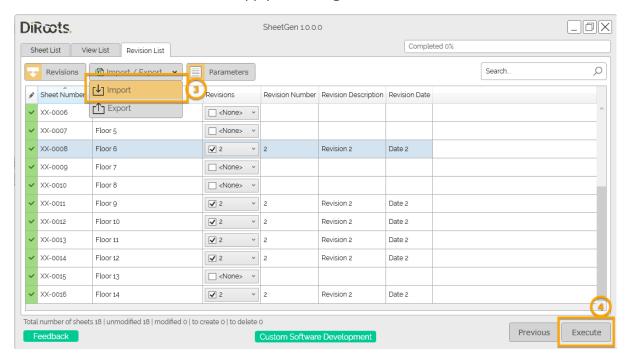


2. In Excel, click on the arrow down sign to select a Revision from the dropdown menu.





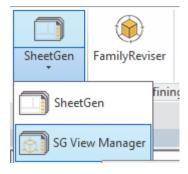
- 3. Click on the Dropdown 'Import/Export' and choose the 'Import' option
- 4. Click on the 'Execute' button to apply the changes.



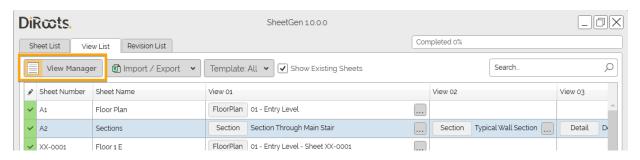
#### The View Manager

SheetGen also provides you an independent View Manager that can be accessed in two ways:

1. Using the Push Button in DiRoots Tab



2. Clicking on the "View Manager" button in the "View List" Tab

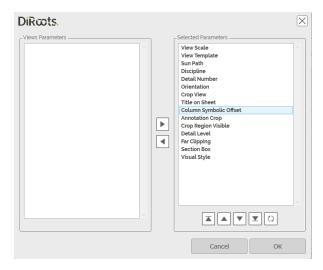




#### Using the View Manager

The View Manager can be used to duplicate or remove Views and to modify their parameters.

- 1. Duplicating or Removing Views
- 2. Click on the 'Parameters' button to add/remove parameters



- 3. Use the table to modify the parameters
- 4. Click on the 'Execute' button to apply the changes

